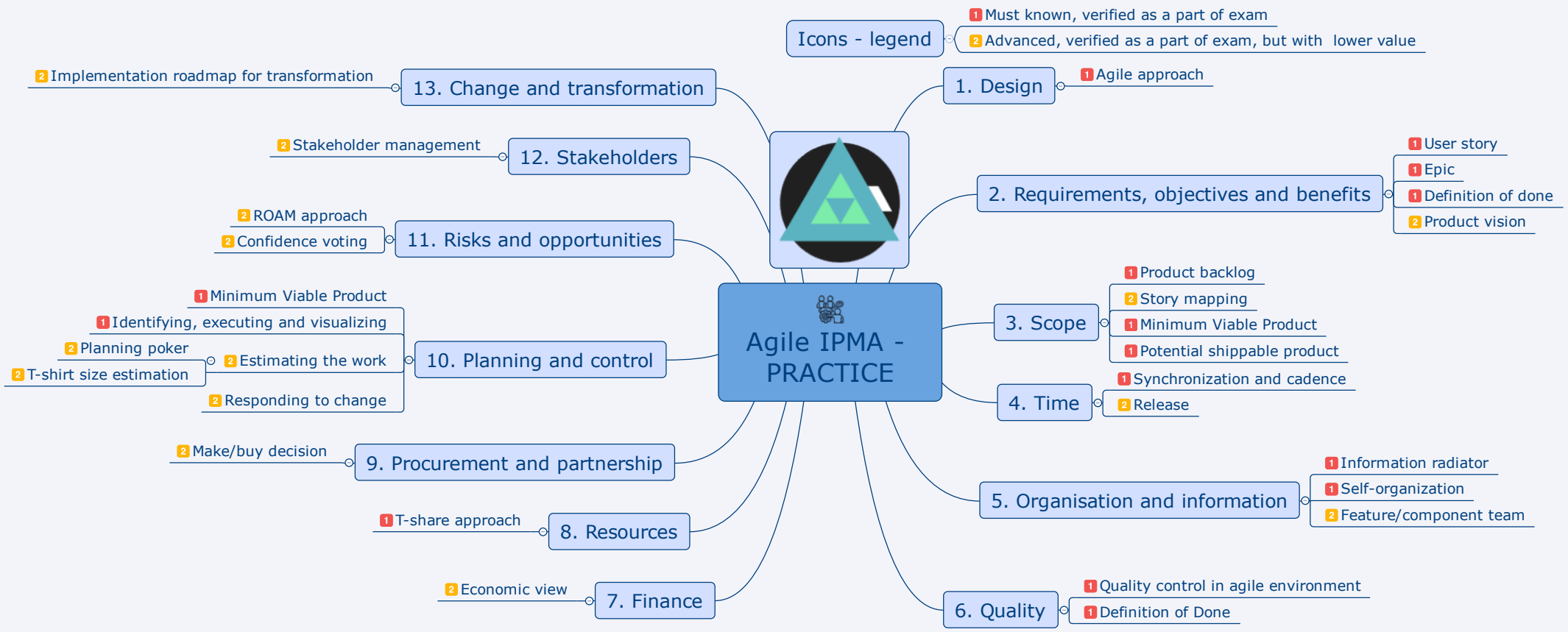
Agile IPMA - PERSPECTIVE

- Icons - legends
  - 1 Must known, verified as a part of exam
  - 2 Advanced, verified as a part of exam, but with lower value
- 1.Strategy
  - 1 Agile core values
  - 1 Lightweight business case
  - 1 SWOT
  - 2 CANVAS business model
- 2. Control, structures, processes
  - 1 Agile manifesto
  - 1 Agile frameworks
    - 1 SCRUM
    - 1 Spotify
    - 1 SAFe
    - 2 LeSS
  - 1 LEAN principles
  - 1 KANBAN
  - 2 Segregation of duties
  - 2 Muda
- 3. Compliance with laws and regulations
  - 1 Norm, Standard
  - 1 General Data Protection Regulation
  - 2 Corporate Social Responsibility
- 4. Power and interest
  - 1 Power, Influence, Authority
  - 1 Commitment and consistency
  - 2 Social sensitivity, Reciprocity
- 5. Culture and values
  - 1 Culture
  - 1 Empirical work

Agile IPMA - PEOPLE

- Icons - legend
  - 1 Must known, verified as a part of exam
  - 2 Advanced, verified as a part of exam, but with lower value
- 1.Self-reflection and self-management
  - 1 Information radiator
  - 1 Burn-out symptoms
  - 1 Growth mindset, Openness
  - 2 Covey (seven habits)
- 2. Personal integrity and reliability
  - 1 Ethics
  - 1 Reliability
- 3. Personal communication
  - 1 Communication
  - 1 Conversation skills
  - 1 Meetings
  - 1 Workshops
  - 2 Presentation
- 4. Relationship and engagement
  - 1 Relationship
  - 1 Motivation
  - 2 Social networks
- 5. Leadership
  - 1 Leadership and delegation
  - 1 Coaching
  - 2 Golden Cicrle
  - 2 Training
- 6. Teamwork
  - 1 Teamwork
  - 2 Team's development
- 7. Conflict and crisis
  - 2 Conflicts
  - 2 Crisis management
- 8. Resourcefulness
  - 1 Problem solving (Root-cause analysis)
- 9. Negotiation
  - 1 Negotiation techniques
- 10. Result orientation
  - 1 Effectiveness
  - 1 PDCA
  - 2 GEMBA KAIZEN
  - 2 Objectives and Key results


Agile IPMA - PRACTICE
Icons - legend
1 Must known, verified as a part of exam
2 Advanced, verified as a part of exam, but with lower value
1. Design
1 Agile approach
2. Requirements, objectives and benefits
1 User story
1 Epic
1 Definition of done
2 Product vision
3. Scope
1 Product backlog
2 Story mapping
1 Minimum Viable Product
1 Potential shippable product
4. Time
1 Synchronization and cadence
2 Release
5. Organisation and information
1 Information radiator
1 Self-organization
2 Feature/component team
6. Quality
1 Quality control in agile environment
1 Definition of Done
7. Finance
2 Economic view
8. Resources
1 T-share approach
9. Procurement and partnership
2 Make/buy decision
10. Planning and control
1 Minimum Viable Product
1 Identifying, executing and visualizing
2 Estimating the work
2 Planning poker
2 T-shirt size estimation
2 Responding to change
11. Risks and opportunities
2 ROAM approach
2 Confidence voting
12. Stakeholders
2 Stakeholder management
13. Change and transformation
2 Implementation roadmap for transformation